

IMPROVING THE PATH PROGRAMMABILITY FOR SOFTWARE-DEFINED WANS UNDER MULTIPLE CONTROLLER FAILURES

IEEE/ACM INTERNATIONAL SYMPOSIUM ON QUALITY OF SERVICE

ZEHUA GUO¹, SONGSHI DOU¹ & WENCHAO JIANG²

¹ Beijing Institute of Technology, Beijing, China

² Singapore University of Technology and Design, Singapore



PRESENTED BY:
SONGSHI DOU
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- 1 1. Background
 - Software-Defined Networking
 - Software-Defined Wide Area Networks (SD-WANs)
- 2 2. Problems
- 3 3. Existing solutions
- 4 4. Limitation of existing solutions
- 5 5. Overview of ProgrammabilityGurdian
- 6 6. Results
- 7 7. Summary

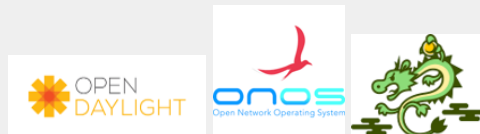
- Data plane design
 1. Programmable switch
 2. White-box switch



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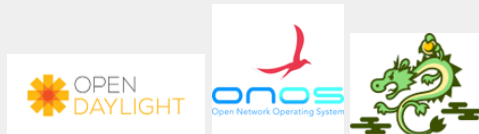
- Control plane design
 1. Single controller
 2. Controller cluster



- Data plane design
 1. Programmable switch
 2. White-box switch



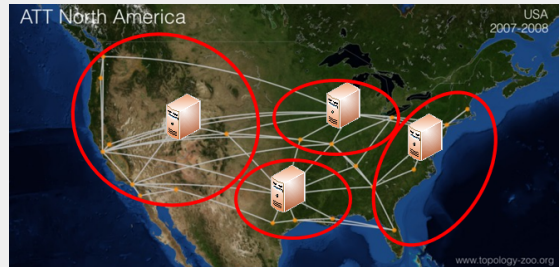
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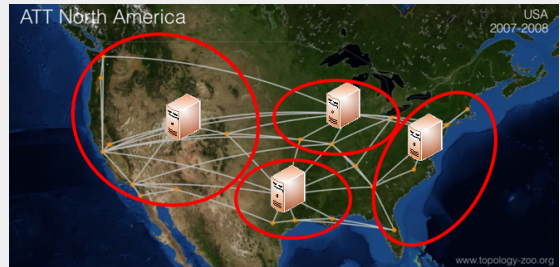
- Real deployment



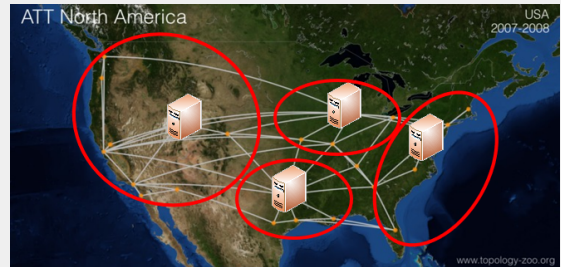
- Large scale with many devices



- Large scale with many devices
- Partitioning the network into domains



- Large scale with many devices
- Partitioning the network into domains
- Distributed control plane
 - Quick response
 - Control resiliency

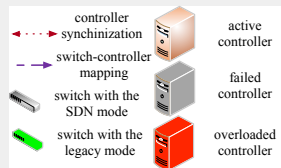
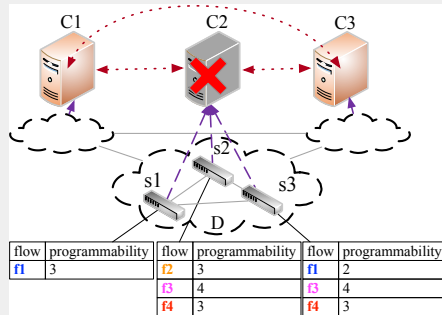


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 - Controller failures
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Maintaining Control Resiliency for Multiple Switches

Controller **failures**

- Software bugs, Hardware failure, Power outage



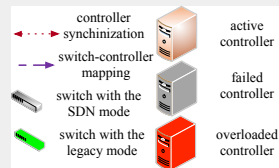
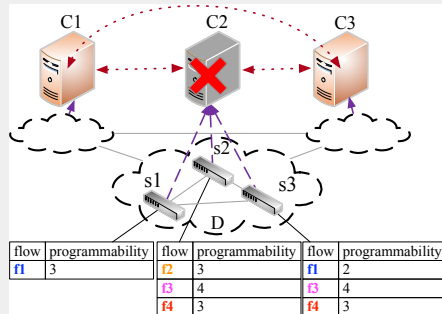
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- Backup/slave controller
- Failed switches remapping



Maintaining Control Resiliency for Multiple Switches

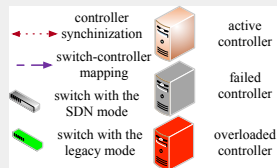
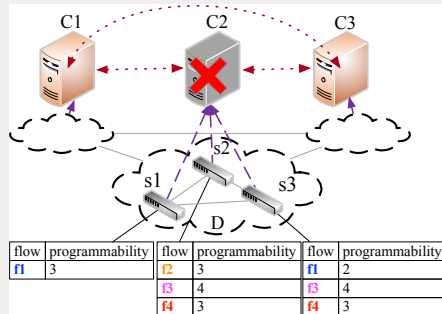
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Programmability



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- 2 2. Problems
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 - Switch-level mapping solutions
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Static Solutions

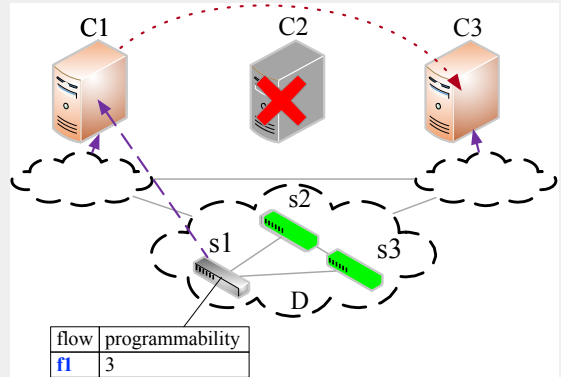
Statically placing, selecting, and mapping backup controllers to switches before controller failures.

Static Solutions

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Dynamic Solutions

RetroFlow **dynamically** sets up some offline switches work under the **legacy routing mode** without the controllers and maps the rest offline switches with the SDN routing mode to active controllers.



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 - Limitation of switch-level mapping solutions
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Unbalanced programmability of offline flows

With the switch-level mapping, some recovered flows can have **high programmability** of multiple rerouting paths while others are **not recovered** and **cannot be rerouted** at all.

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Under utilization of active controllers

The switchlevel mapping solutions may cause the controller underutilization, which fails to map some offline flows to the active controllers even when the active controllers are **not fully occupied**.

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2 2. Problems

3 3. Existing solutions

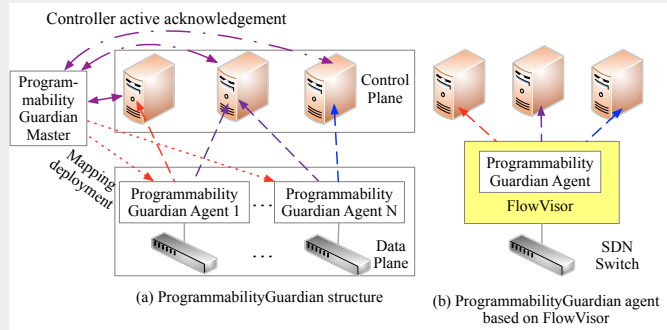
4 4. Limitation of existing solutions

5 5. Overview of ProgrammabilityGurdian

- Design overview
- Programmability of flows
- Optimal Flow-Controller Mapping (OFCM) problem
- Heuristic solution: ProgrammabilityGurdian

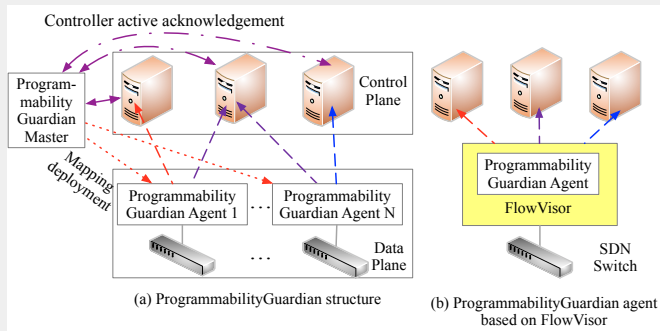
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PG aims at improving the path programmability in offline flow recovery under controller failures by realizing the **fine-grained flows to controllers mappings**.



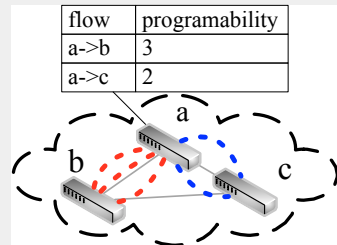
PG aims at improving the path programmability in offline flow recovery under controller failures by realizing the **fine-grained flows to controllers mappings**.

If one or multiple controllers are identified as failure, the master calculates *mappings* between offline flows from offline switches and active controllers and deploy the *mappings* into PG agents of offline switches.



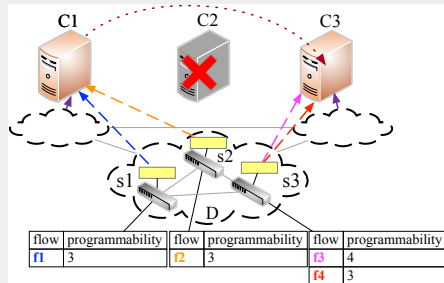
Programmability calculating

The figure illustrates the **path programmability** of two flows on switch *a*. For switch *a*, the path programmability of one flow denotes the **ability of switch *a* to change this flow's path**. For flow from *a* to *b*, there are three paths traversing switch *a*, and its programmability is three on switch *a*. Similarly, flow from *a* to *c* has two paths on switch *a*, and its programmability is two on switch *a*.



Constraints

- Controller processing ability for flow state pulling
- Flow programmability requirement

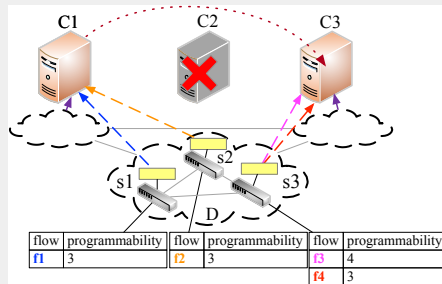


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Objective

- Maximize the recovered flows number and let each flow have the similar programmability
- Fully utilize the active controllers' control resource
- Minimize the communication overhead



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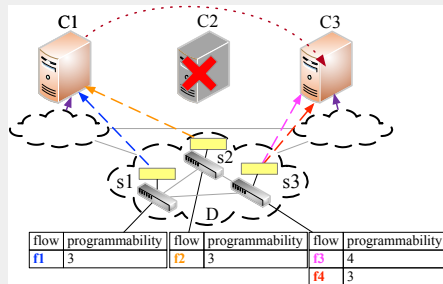
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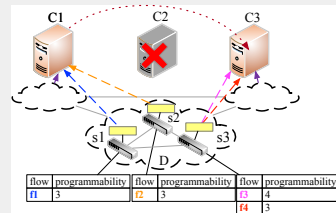
Complexity

- An integer programming problem
- NP-hard



For all offline flows

- Flow f : Sorting the result of the Linear Programming relaxation of OFCM problem in the descending order of flow f .
- Controller C : Decreasing the control overhead of flow f .
- Flow-controller pair: (f, C)

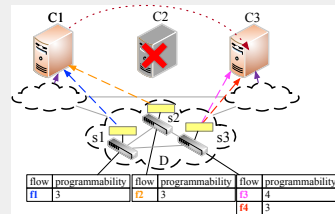


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Flow selection

- Testing flows based on the ascending order of their programmability in order to let each flow have the similar programmability.



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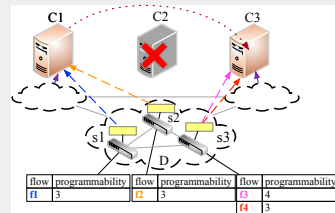
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Controller assignment

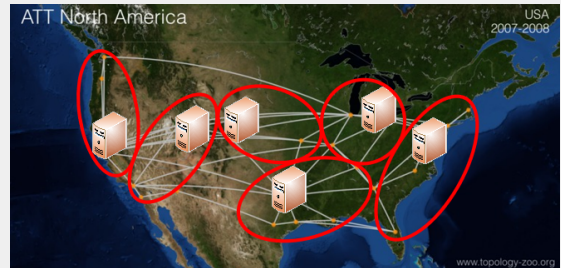
- Assigning the flow to the controller, which is based on order above and keeps enough processing ability.



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Simulation setup

- AT&T topology with 25 nodes and 112 (56×2) links
- 6 controllers
- Any two nodes have a flow

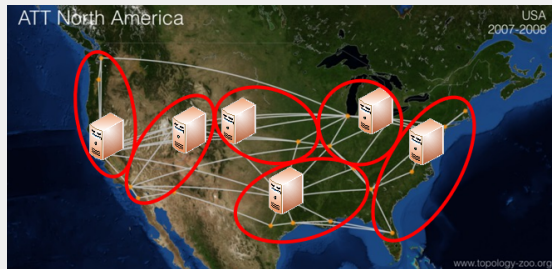


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Comparison algorithms

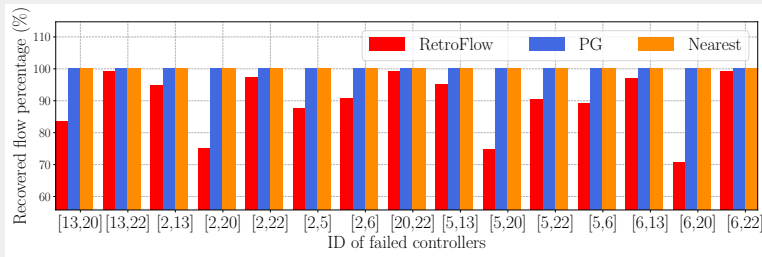
- Nearest
- RetroFlow
- ProgrammabilityGurdian



Two controllers failure

Performance metric

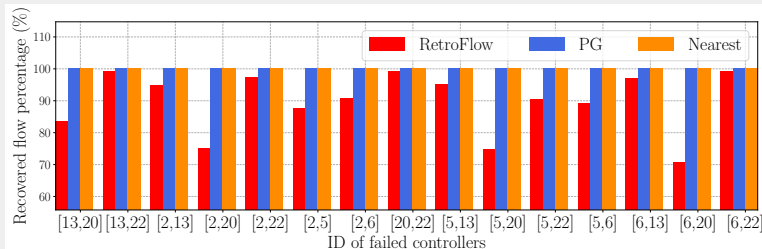
- Recovered flow percentage from offline flows.



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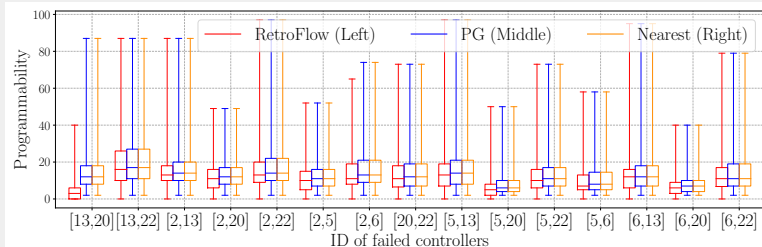
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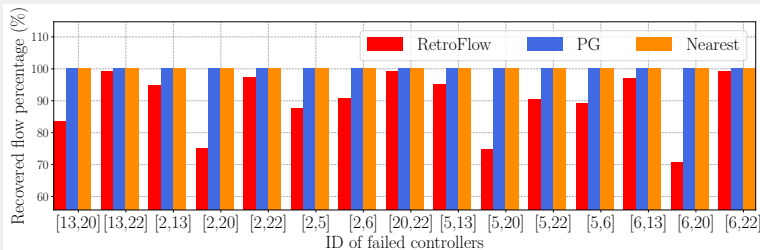
- The flow's path programmability.



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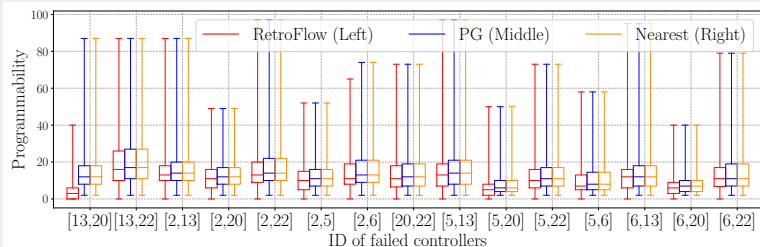
Performance metric

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Programmability metric

- The flow's path programmability.
- More results in the paper.



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New idea

- We propose **ProgrammabilityGuardian** to improve the *path programmability* of recovered flows with *low communication overhead* under multiple controller failures through the **fine-grained flow-level remapping** enabled in existing SDN techniques.

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- We formulate the flow recovery problem as an optimization problem called **OFCM problem** and propose an **efficient heuristic algorithm** to solve the problem.

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- We formulate the flow recovery problem as an optimization problem called **OFCM problem** and propose an **efficient heuristic algorithm** to solve the problem.

Good performance

- We evaluate the performance of PG under *different controller failure scenarios*. Simulation results show that PG recovers **all offline flows** with a **balanced path programmability**.

THANK YOU!
QUESTIONS?