

ProgrammabilityMedic: Predictable Path Programmability Recovery under Multiple Controller Failures in SD-WANs

Songshi Dou, Zehua Guo, and Yuanqing Xia

School of Automation
Beijing Institute of Technology

ICDCS'21 (July 8, 2021)



1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

1. Background and Motivation

1.1. Software-Defined Networking (SDN)

1.2. Software-Defined Wide Area Networks (SD-WANs)

1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

2.1. Switch-level mapping solution

2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

3.1. Opportunity

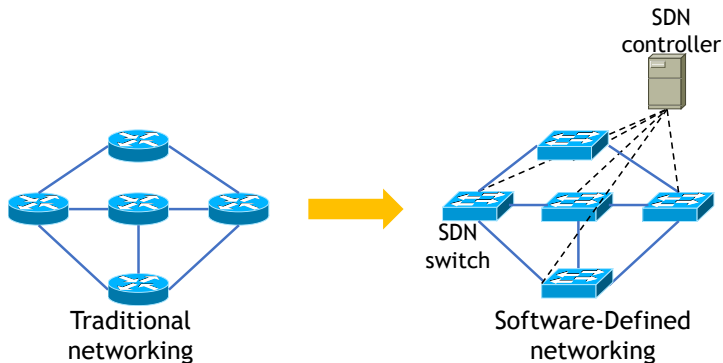
3.2. Design considerations

3.3. Flow Mode Selection and Switch Mapping problem

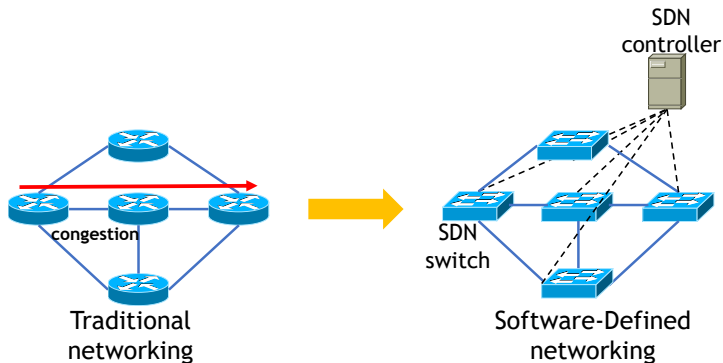
3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

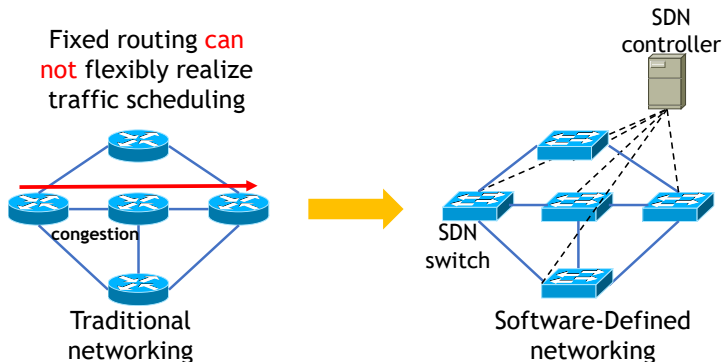
5. Summary



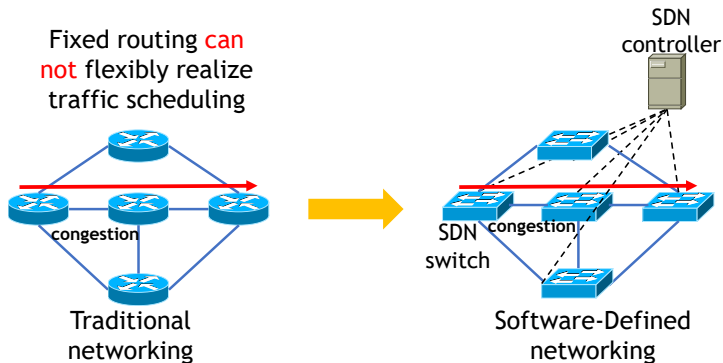
Advantages of SDN (e.g., path programmability).



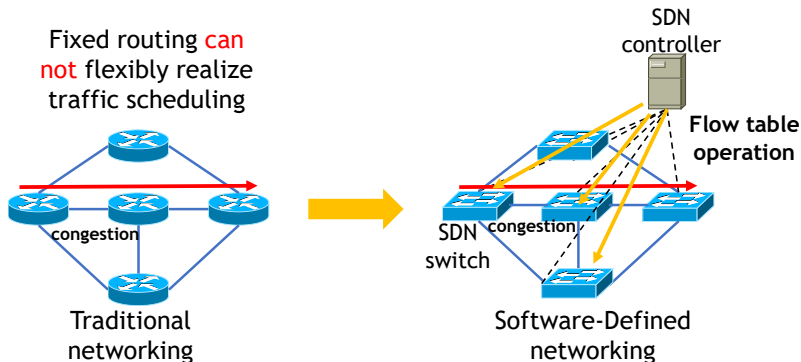
Advantages of SDN (e.g., path programmability).



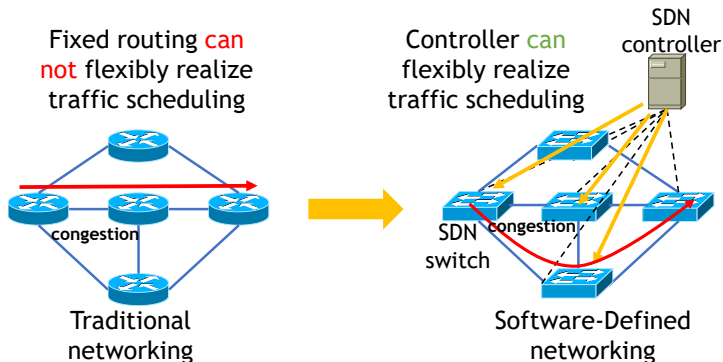
Advantages of SDN (e.g., path programmability).



Advantages of SDN (e.g., path programmability).



Advantages of SDN (e.g., path programmability).



Advantages of SDN (e.g., path programmability).

1. Background and Motivation

1.1. Software-Defined Networking (SDN)

1.2. Software-Defined Wide Area Networks (SD-WANs)

1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

2.1. Switch-level mapping solution

2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

3.1. Opportunity

3.2. Design considerations

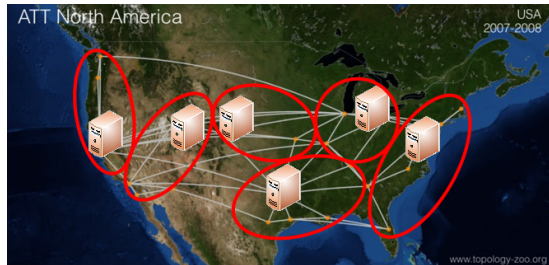
3.3. Flow Mode Selection and Switch Mapping problem

3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

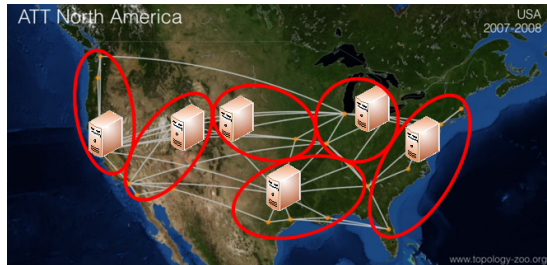
5. Summary

- Large scale with many devices
- Partitioning the network into domains
- Distributed control plane
 1. Quick response
 2. Control resiliency
 3. Controller synchronization



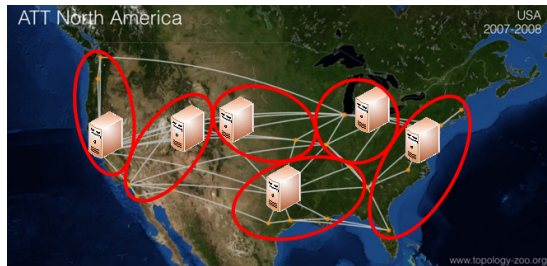
AT&T topology.

- Large scale with many devices
- Partitioning the network into domains
- Distributed control plane
 1. Quick response
 2. Control resiliency
 3. Controller synchronization



AT&T topology.

- Large scale with many devices
- Partitioning the network into domains
- Distributed control plane
 1. Quick response
 2. Control resiliency
 3. Controller synchronization



AT&T topology.

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs**

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

Controller failure

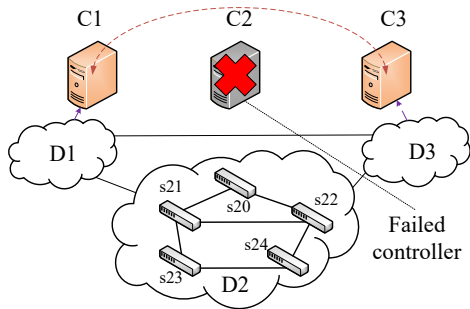
- Software bugs, Hardware failure, Power outage

Maintaining path programmability

- Offline switches remapping

Challenges

- Limited control resource
- Path programmability recovery
- Multiple failures



An example of controller failure.

Controller failure

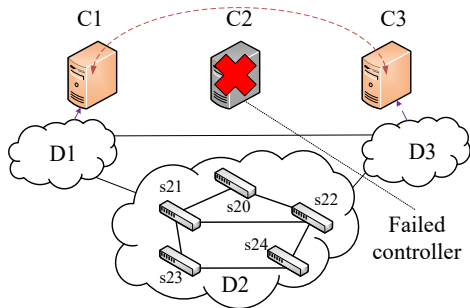
- Software bugs, Hardware failure, Power outage

Maintaining path programmability

- Offline switches remapping

Challenges

- Limited control resource
- Path programmability recovery
- Multiple failures



An example of controller failure.

Controller failure

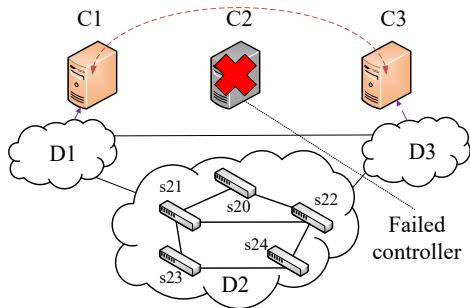
- Software bugs, Hardware failure, Power outage

Maintaining path programmability

- Offline switches remapping

Challenges

- Limited control resource
- Path programmability recovery
- Multiple failures



An example of controller failure.

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

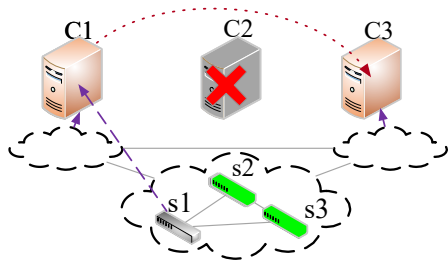
Switch-level mapping solution

RetroFlow*

- Some offline switches work under the **legacy routing mode** without the controllers
- The rest offline switches with the SDN routing mode

Limitations

- Fixed control cost of switches
- Per-switch mapping



switch with the
SDN mode



switch with the
legacy mode

An example of switch-level solution.

*Z. Guo et al., Retroflow: Maintaining control resiliency and flow programmability for software-defined wans, in IEEE/ACM IWQoS'19.

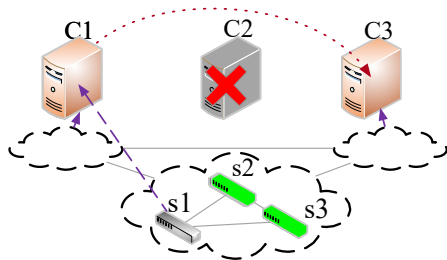
Switch-level mapping solution

RetroFlow*

- Some offline switches work under the **legacy routing mode** without the controllers
- The rest offline switches with the SDN routing mode

Limitations

- Fixed control cost of switches
- Per-switch mapping



switch with the
SDN mode



switch with the
legacy mode

An example of switch-level solution.

*Z. Guo et al., Retroflow: Maintaining control resiliency and flow programmability for software-defined wans, in IEEE/ACM IWQoS'19.

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

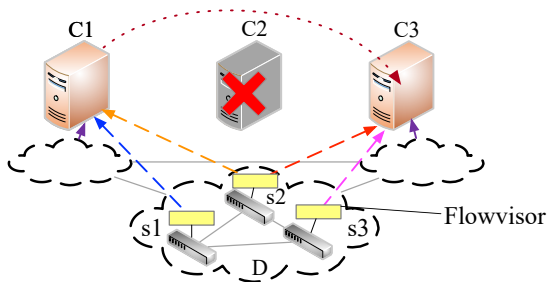
Switch-level mapping solution

ProgrammabilityGuardian[†]

- Introducing a middle layer between controller and switches using **Flowvisor**
- Fine-grained per-flow mapping

Limitations

- Increasing the processing delay
- Bringing new unreliability



An example of flow-level solution.

[†]Z. Guo et al., Improving the path programmability for software-defined wans under multiple controller failures, in IEEE/ACM IWQoS'20.

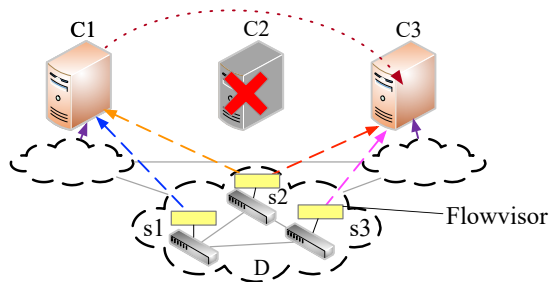
Switch-level mapping solution

ProgrammabilityGuardian[†]

- Introducing a middle layer between controller and switches using **Flowvisor**
- Fine-grained per-flow mapping

Limitations

- Increasing the processing delay
- Bringing new unreliability



An example of flow-level solution.

[†]Z. Guo et al., Improving the path programmability for software-defined wans under multiple controller failures, in IEEE/ACM IWQoS'20.

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

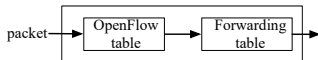
- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

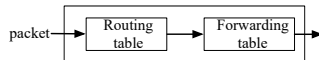
5. Summary

Hybrid SDN/legacy routing mode

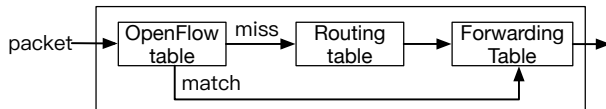
- Specifically hybrid OpenFlow/OSPF routing mode
- Selectively deciding the routing mode for each offline flows
- Dynamically changing the control cost of offline flows



SDN routing mode.



Legacy routing mode.



Hybrid SDN/legacy routing mode.

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations**
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

Consideration 1:

- Recovering offline flows as many as possible

Consideration 2:

- Balancing path programmability

Consideration 3:

- Fully utilizing controllers' control resource

Consideration 1:

- Recovering offline flows as many as possible

Consideration 2:

- Balancing path programmability

Consideration 3:

- Fully utilizing controllers' control resource

Consideration 1:

- Recovering offline flows as many as possible

Consideration 2:

- Balancing path programmability

Consideration 3:

- Fully utilizing controllers' control resource

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem**
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary



Switch-controller mapping constraint

- Each switch can be mapped to at most one controller

$$\sum_{j=1}^M x_{ij} \leq 1, \forall i. \quad (1)$$

Controller resource constraint

- The control load of a controller should not exceed the controller's available control resource

$$\sum_{l=1}^L \sum_{i=1}^N (x_{ij} * \beta_i^l * y_i^l) \leq A_j^{rest}, \forall j. \quad (2)$$

Switch-controller mapping constraint

- Each switch can be mapped to at most one controller

$$\sum_{j=1}^M x_{ij} \leq 1, \forall i. \quad (1)$$

Controller resource constraint

- The control load of a controller should not exceed the controller's available control resource

$$\sum_{l=1}^L \sum_{i=1}^N (x_{ij} * \beta_i^l * y_i^l) \leq A_j^{rest}, \forall j. \quad (2)$$

Flow programmability constraint

- r is used to denote the least programmability of all offline flows

$$pro^l = \sum_{i=1}^N \sum_{j=1}^M (\bar{p}_i^l * x_{ij}^l * y_i^l) \geq r, \forall l. \quad (3)$$

Propagation delay constraint

- Total propagation delay should not exceed the propagation delay of the ideal recovering case

$$G = \sum_{j=1}^M \sum_{i=1}^N (\alpha_{ij} * \gamma_i * D_{ij}). \quad (4)$$

$$\sum_{l=1}^L \sum_{j=1}^M \sum_{i=1}^N (x_{ij} * \beta_i^l * y_i^l * D_{ij}) \leq G. \quad (5)$$

Flow programmability constraint

- r is used to denote the least programmability of all offline flows

$$pro^l = \sum_{i=1}^N \sum_{j=1}^M (\bar{p}_i^l * x_{ij}^l * y_i^l) \geq r, \forall l. \quad (3)$$

Propagation delay constraint

- Total propagation delay should not exceed the propagation delay of the ideal recovering case

$$G = \sum_{j=1}^M \sum_{i=1}^N (\alpha_{ij} * \gamma_i * D_{ij}). \quad (4)$$

$$\sum_{l=1}^L \sum_{j=1}^M \sum_{i=1}^N (x_{ij} * \beta_i^l * y_i^l * D_{ij}) \leq G. \quad (5)$$

Objective function

- To recover offline flows as many as possible and let them have similar programmability

$$obj_1 = r. \quad (6)$$

- To make full use of the control resource of active controllers

$$obj_2 = \sum_{l=1}^L pro^l. \quad (7)$$

Problem formulation

$$\max_{r, x, y} r + \lambda \sum_{l=1}^L pro^l \quad (P)$$

subject to

Eqs. (1)(2)(3)(4)(5)

$$r \geq 0, x_{ij}, y_i^l \in \{0, 1\}, \forall i, \forall j, \forall l.$$

Objective function

- To recover offline flows as many as possible and let them have similar programmability

$$obj_1 = r. \quad (6)$$

- To make full use of the control resource of active controllers

$$obj_2 = \sum_{l=1}^L pro^l. \quad (7)$$

Problem formulation

$$\max_{r,x,y} r + \lambda \sum_{l=1}^L pro^l \quad (P)$$

subject to

Eqs. (1)(2)(3)(4)(5)

$$r \geq 0, x_{ij}, y_i^l \in \{0, 1\}, \forall i, \forall j, \forall l.$$

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

Preferably recovering offline flows, which have the least programmability

- Finding switch s_{i_0} to recover
- Mapping switch s_{i_0} to controller C_{j_0}
- Selecting the routing mode for flows at switch s_{i_0}

Making full use of available control resource to improve the total programmability

- Improving the total programmability

```

1:  $\mathcal{X} = \emptyset, \mathcal{Y} = \emptyset, \mathcal{S}^* = \mathcal{S}, \sigma = 0, \text{test\_count} = 0;$ 
2: while  $\text{test\_count} \leq \text{TOTAL\_ITERATIONS}$  do
3:    $\delta = 0, i_0 = \text{NULL}, j_0 = \text{NULL};$ 
4:   //find switch  $s_{i_0}$  to recover
5:   for  $s_{i_0} \in \mathcal{S}^*$  do
6:      $\text{TEST\_NUM} = 0;$ 
7:     for  $l \in \{\beta_l^i = 1, l \in [1, L]\}$  do
8:       if  $h^l = \sigma$  then
9:          $\text{TEST\_NUM} = \text{TEST\_NUM} + 1;$ 
10:      end if
11:    end for
12:    if  $\text{TEST\_NUM} > \delta$  then
13:       $\delta = \text{TEST\_NUM}, i_0 = i;$ 
14:    end if
15:  end for
16:  //map switch  $s_{i_0}$  to controller  $C_{j_0}$ 
17:  if  $(i_0, *) \in \mathcal{X}$  then
18:    use  $i_0$  to find  $j_0$  from  $\mathcal{X};$ 
19:  else
20:    for  $C_j \in C(i_0)$  do
21:      if  $A_j^{\text{rest}} \geq \gamma_{i_0}$  then
22:         $j_0 = j;$ 
23:      end if
24:    end for
25:    if  $j_0 = \text{NULL}$  then
26:       $A_j^{\text{rest}} = \max(A), j_0 = j;$ 
27:    end if
28:  end if
29:   $\mathcal{X} \leftarrow \mathcal{X} \cup (i_0, j_0), \mathcal{S}^* \leftarrow \mathcal{S}^* \setminus s_{i_0};$ 
30:  //select the routing mode for flows at switch  $s_{i_0}$ 
31:  for  $i_0 \in \{\beta_{i_0}^l = 1, l \in [1, L]\}$  do
32:    if  $h^{i_0} \leq \sigma$  and  $(i_0, i_0) \notin \mathcal{Y}$  and  $A_{j_0}^{\text{rest}} > 0$  then
33:       $A_{j_0}^{\text{rest}} = A_{j_0}^{\text{rest}} - 1, h^{i_0} = h^{i_0} + \text{prio}_{i_0}^{j_0};$ 
34:       $\mathcal{Y} \leftarrow \mathcal{Y} \cup (i_0, i_0);$ 
35:    end if
36:  end for
37:  if  $|\mathcal{S}^*| == 0$  then
38:     $\mathcal{S}^* = \mathcal{S}, \text{test\_count}++, \sigma = \min(\mathcal{H});$ 
39:  end if
40: end while
41: //improve the total programmability
42: for  $(i_0, i_0) \in \{\beta_{i_0}^l = 1, l \in [1, M], i_0 \in [1, L]\}$  do
43:   if  $(i_0, *) \in \mathcal{X}$  then
44:     use  $i_0$  to find  $j_0$  from  $\mathcal{X};$ 
45:     if  $A_{j_0}^{\text{rest}} > 0$  and  $(i_0, i_0) \notin \mathcal{Y}$  then
46:        $A_{j_0}^{\text{rest}} = A_{j_0}^{\text{rest}} - 1, h^{i_0} = h^{i_0} + \text{prio}_{i_0}^{j_0};$ 
47:        $\mathcal{Y} \leftarrow \mathcal{Y} \cup (i_0, i_0);$ 
48:     end if
49:   end if
50: end for
51: return  $\mathcal{X}, \mathcal{Y};$ 

```


Preferably recovering offline flows, which have the least programmability

- Finding switch s_{i_0} to recover
- Mapping switch s_{i_0} to controller C_{j_0}
- Selecting the routing mode for flows at switch s_{i_0}

Making full use of available control resource to improve the total programmability

- Improving the total programmability

```

1:  $\mathcal{X} = \emptyset, \mathcal{Y} = \emptyset, S^* = S, \sigma = 0, \text{test\_count} = 0;$ 
2: while  $\text{test\_count} \leq \text{TOTAL\_ITERATIONS}$  do
3:    $\delta = 0, i_0 = \text{NULL}, j_0 = \text{NULL};$ 
4:   //find switch  $s_{i_0}$  to recover
5:   for  $s_i \in S^*$  do
6:      $\text{TEST\_NUM} = 0;$ 
7:     for  $l \in \{\beta_l^i = 1, l \in [1, L]\}$  do
8:       if  $h^l = \sigma$  then
9:          $\text{TEST\_NUM} = \text{TEST\_NUM} + 1;$ 
10:      end if
11:    end for
12:    if  $\text{TEST\_NUM} > \delta$  then
13:       $\delta = \text{TEST\_NUM}, i_0 = i;$ 
14:    end if
15:  end for
16:  //map switch  $s_{i_0}$  to controller  $C_{j_0}$ 
17:  if  $(i_0, *) \in \mathcal{X}$  then
18:    use  $i_0$  to find  $j_0$  from  $\mathcal{X};$ 
19:  else
20:    for  $C_j \in C(i_0)$  do
21:      if  $A_j^{\text{rest}} \geq \gamma_{i_0}$  then
22:         $j_0 = j;$ 
23:      end if
24:    end for
25:    if  $j_0 = \text{NULL}$  then
26:       $A_j^{\text{rest}} = \max(A), j_0 = j;$ 
27:    end if
28:  end if
29:   $\mathcal{X} \leftarrow \mathcal{X} \cup (i_0, j_0), S^* \leftarrow S^* \setminus s_{i_0};$ 
30:  //select the routing mode for flows at switch  $s_{i_0}$ 
31:  for  $i_0 \in \{\beta_{i_0}^l = 1, l \in [1, L]\}$  do
32:    if  $h^{i_0} \leq \sigma$  and  $(i_0, i_0) \notin \mathcal{Y}$  and  $A_{j_0}^{\text{rest}} > 0$  then
33:       $A_{j_0}^{\text{rest}} = A_{j_0}^{\text{rest}} - 1, h^{i_0} = h^{i_0} + \text{prio}_{i_0}^{i_0};$ 
34:       $\mathcal{Y} \leftarrow \mathcal{Y} \cup (i_0, i_0);$ 
35:    end if
36:  end for
37:  if  $|S^*| == \emptyset$  then
38:     $S^* = S, \text{test\_count}++, \sigma = \min(\mathcal{H});$ 
39:  end if
40: end while
41: //improve the total programmability
42: for  $(i_0, i_0) \in \{\beta_{i_0}^l = 1, l \in [1, M], i \in [1, L]\}$  do
43:   if  $(i_0, *) \in \mathcal{X}$  then
44:     use  $i_0$  to find  $j_0$  from  $\mathcal{X};$ 
45:     if  $A_{j_0}^{\text{rest}} > 0$  and  $(i_0, i_0) \notin \mathcal{Y}$  then
46:        $A_{j_0}^{\text{rest}} = A_{j_0}^{\text{rest}} - 1, h^{i_0} = h^{i_0} + \text{prio}_{i_0}^{i_0};$ 
47:        $\mathcal{Y} \leftarrow \mathcal{Y} \cup (i_0, i_0);$ 
48:     end if
49:   end if
50: end for
51: return  $\mathcal{X}, \mathcal{Y};$ 

```

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

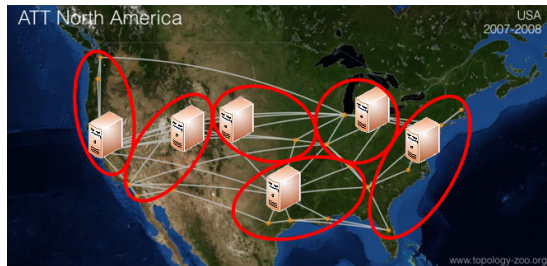
5. Summary

Simulation setup

- AT&T topology with 25 nodes and 112 (56*2) links
- 6 controllers
- Any two nodes have a flow

Comparison algorithms

- RetroFlow
- ProgrammabilityMedic
- Optimal
- ProgrammabilityGurdian



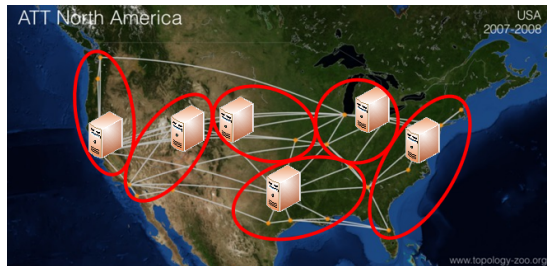
AT&T topology.

Simulation setup

- AT&T topology with 25 nodes and 112 (56*2) links
- 6 controllers
- Any two nodes have a flow

Comparison algorithms

- RetroFlow
- ProgrammabilityMedic
- Optimal
- ProgrammabilityGurdian



AT&T topology.

Simulation scenarios

- Scenario 1. One controller failure
- Scenario 2. Two controllers failure
- Scenario 3. Three controllers failure

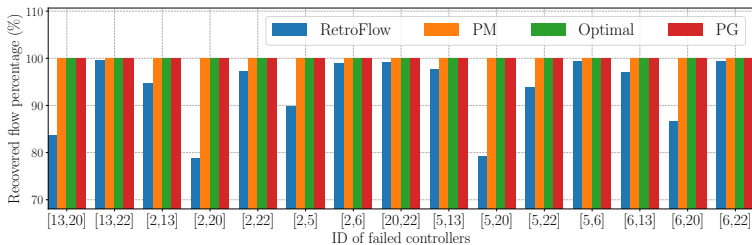
Performance metrics

- **Path programmability** of flows
- Percentage of **total path programmability** of recovered flows to RetroFlow
- Percentage of **recovered programmable flows** from offline switches
- Number of **recovered offline switches**
- **Control resource** of active controllers
- Per-flow **communication overhead**

Two controllers failure

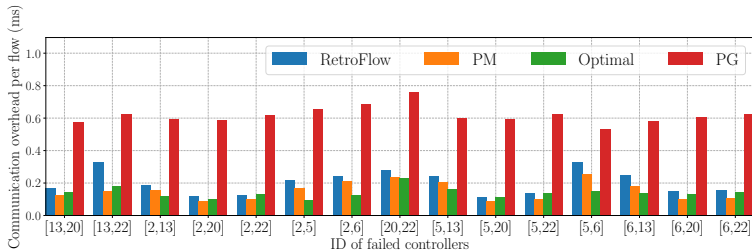
Recovered programmable flows

- PM, Optimal, and PG recover all offline flows
- RetroFlow: 78-99% to PM



Communication overhead

- The lower, the better
- PG performs the worst because the middle layer's processing time significantly increases the overhead



More results in paper

1. Background and Motivation

- 1.1. Software-Defined Networking (SDN)
- 1.2. Software-Defined Wide Area Networks (SD-WANs)
- 1.3. Controller failure problem in SD-WANs

2. Existing Solutions and Limitations

- 2.1. Switch-level mapping solution
- 2.2. Flow-level mapping solution

3. Overview of ProgrammabilityMedic

- 3.1. Opportunity
- 3.2. Design considerations
- 3.3. Flow Mode Selection and Switch Mapping problem
- 3.4. Heuristic solution: ProgrammabilityMedic

4. Evaluation

5. Summary

New idea

- We propose to recover path programmability of offline flows by approximately realizing flow-controller mappings using **hybrid SDN/legacy routing** supported by high-end commercial SDN switches.

New problem and solution

- We formulate the **Flow Mode Selection and Switch Mapping (FMSSM) problem**, which is a mix integer programming with high computation complexity. To efficiently solve the problem, we reformulate the problem with linear techniques and solve the problem with the proposed efficient **heuristic algorithm** named PM.

Good performance

- We evaluate the performance of PM under different controller failure scenarios. The results show that PM outperforms existing switch-level solutions by maintaining balanced programmability and increasing the total programmability under multiple controller failures.

New idea

- We propose to recover path programmability of offline flows by approximately realizing flow-controller mappings using **hybrid SDN/legacy routing** supported by high-end commercial SDN switches.

New problem and solution

- We formulate the **Flow Mode Selection and Switch Mapping (FMSSM) problem**, which is a mix integer programming with high computation complexity. To efficiently solve the problem, we reformulate the problem with linear techniques and solve the problem with the proposed efficient **heuristic algorithm** named PM.

Good performance

- We evaluate the performance of PM under different controller failure scenarios. The results show that PM outperforms existing switch-level solutions by maintaining balanced programmability and increasing the total programmability under multiple controller failures.

New idea

- We propose to recover path programmability of offline flows by approximately realizing flow-controller mappings using **hybrid SDN/legacy routing** supported by high-end commercial SDN switches.

New problem and solution

- We formulate the **Flow Mode Selection and Switch Mapping (FMSSM) problem**, which is a mix integer programming with high computation complexity. To efficiently solve the problem, we reformulate the problem with linear techniques and solve the problem with the proposed efficient **heuristic algorithm** named PM.

Good performance

- We evaluate the performance of PM under different controller failure scenarios. The results show that PM outperforms existing switch-level solutions by maintaining balanced programmability and increasing the total programmability under multiple controller failures.

Thank you for your attention!

Q&A

songshidou@hotmail.com