

# Oracle: QoS-aware Online Service Provisioning in Non-Terrestrial Networks with Safe Transfer Learning

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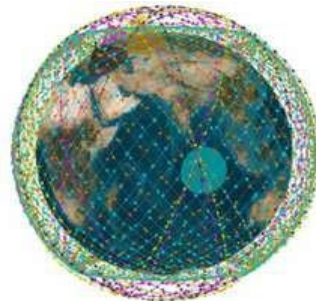


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# Background

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- **Utilizing constellations consisting of numerous Low Earth Orbit (LEO) satellites**
  - Increasing number of satellites launched in recent years
  - Providing *Internet service from space*, particularly in remote areas
  - Mega-constellations: consisting of *thousands of satellites* in LEO
- **Many companies are entering the market - SpaceX, OneWeb, Telesat, etc.**
  - Functioning as space-based Internet Service Providers (ISPs)
  - Having the capability to offer pervasive Internet connectivity worldwide
  - For example, as of 2024, SpaceX's Starlink has
    - Over 7,000 Starlink satellites launched
    - More than 4 million subscribers



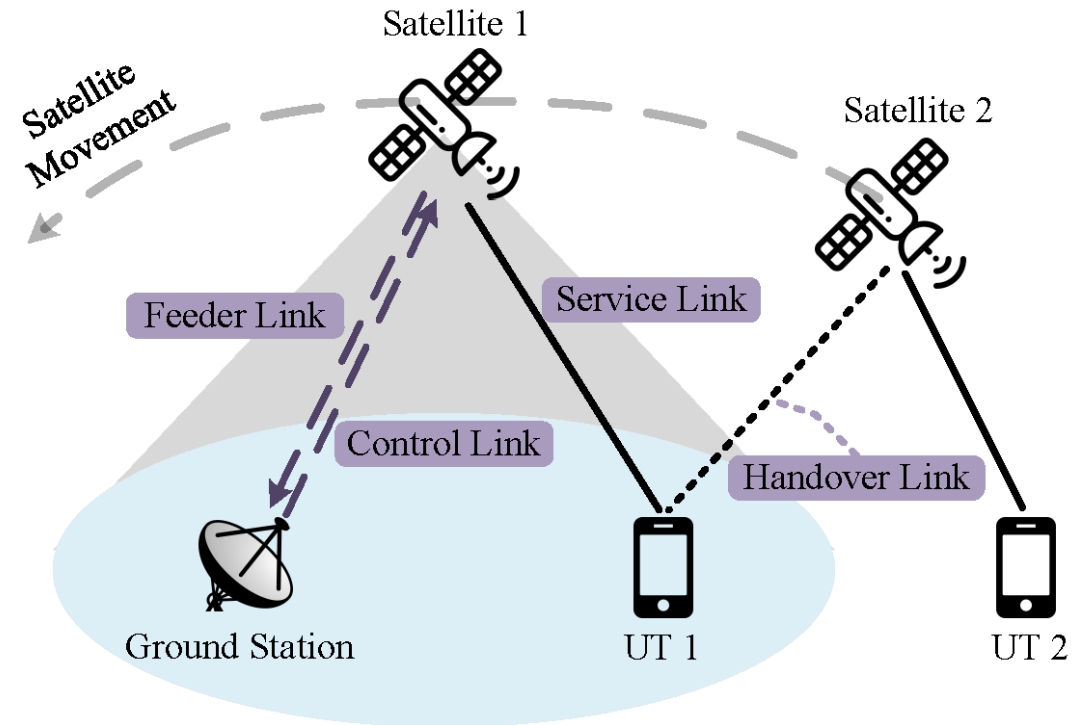
Starlink Constellation



# Motivation

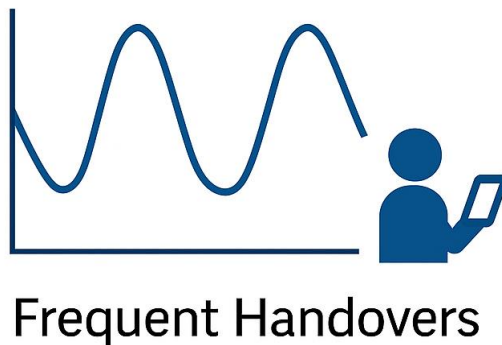
- ⚠️ **Why QoS Is Challenging in Non-Terrestrial Networks (NTNs)**

- High satellite mobility → Frequent handovers every 2–3 minutes
- Dynamic channel conditions caused by
  - satellite movement
  - atmospheric fading
  - obstructions
- Measurement shows up to *80% throughput loss* during handovers
- **Key challenge:** maintaining service continuity and QoS in such environments



# Problem Definition and Challenges

- **QoS-aware Service Provisioning: ⚠ What Makes It Hard**
  - QoS in NTN = {transmission rate, handover frequency}
  - Tradeoff:
    - Frequent switching → better rate, worse reliability
    - Fewer handovers → more stable, possibly lower throughput
  - Need to optimize this tradeoff in real time under dynamic channel conditions
  - Must meet service constraints: per-user rate, satellite capacity



# Limitations of Existing Works

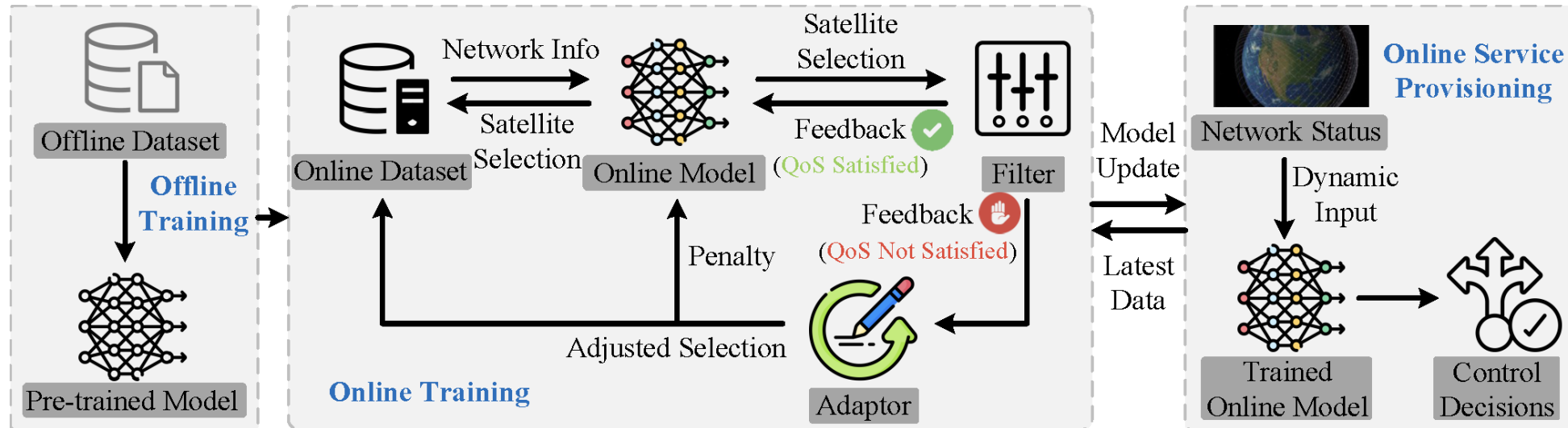
- ⚠️ **Why Existing Methods Are Not Enough**

- Many works optimize throughput or delay but assume *static or slowly varying Channel State Information (CSI)*
- Offline-trained models (e.g., MADRL) suffer from out-of-distribution issues
- No capability for *online adaptation*
- Infeasible decisions* may violate QoS or system constraints
- Real-time, constraint-aware, adaptive decision-making is missing

Capability	Traditional	Offline RL	Oracle
Handles CSI dynamics	✗	✓	✓
Online Adaptation	✗	✗	✓
Feasibility Guarantee	✗	✗	✓

# Oracle Framework Overview

- Oracle System Architecture



- **Offline Training:** General spatial-temporal patterns learned
- **Online Adaptation:** Few-shot fine-tuning with live data
- **MPC Controller:** Predicts short-horizon decisions
- **Safe Transfer Learning:** Ensures feasibility of actions

# System and Channel Model

- **Channel Model in Dynamic NTN Environment**

- ⚠ Why is this modeling necessary?
  - High satellite velocity → frequent Doppler shift
  - Weather and obstructions → highly variable loss
  - Mobility and rotation → dynamic antenna gain
  - → All of these require frame-level CSI modeling

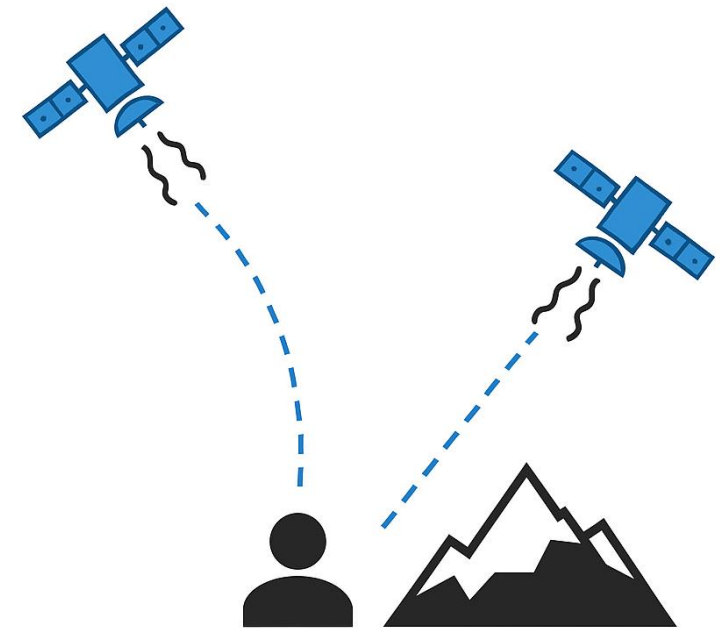
- Signal model:  $y_{k,m}(t) = \mathbf{h}_{k,m}^H(t) P_k \mathbf{s}_k(t) + n_k$

- Channel coefficient includes:

- Antenna gains
- Free-space path loss
- Atmospheric fading
- Shadowed-Rician fading

- SNR:  $\gamma_{k,m}(t) = \frac{P_k \|\mathbf{h}_{k,m}(t)\|^2}{\sigma_k^2}$

- Rate:  $R_{k,m}(t) = B \log_2(1 + \gamma_{k,m}(t))$



# QoS Optimization Problem

- **Formulation of the QoS-Aware Provisioning Problem**

- Objective Function:

$$\Phi = \lambda \cdot \sum x_{k,m}(t) \cdot \hat{R}_{k,m}(t) - (1 - \lambda) \cdot \text{HandoverCost}$$

- First term  $\rightarrow$  encourages high data rate assignments
- Second term  $\rightarrow$  penalizes frequent satellite switching
- $\lambda \in [0, 1]$  allows system to control trade-off between rate and stability

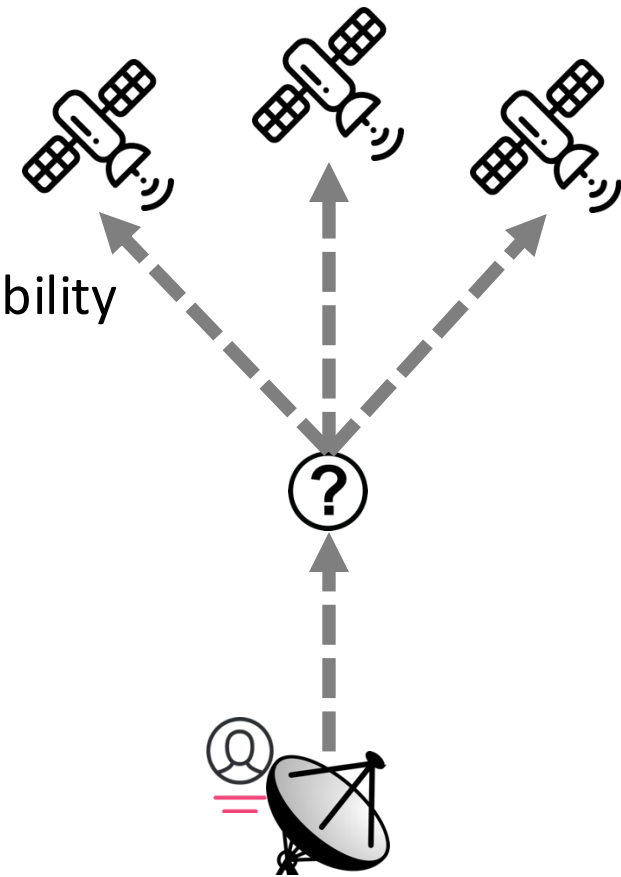
- Constraints:

- Each user connects to at most one satellite
- Minimum rate requirement:  $\sum_m x_{k,m}(t) \cdot \hat{R}_{k,m}(t) \geq R_k^{\text{th}}(t)$

- Satellite capacity:  $\sum_k x_{k,m}(t) \cdot \hat{R}_{k,m}(t) \leq C_m$

- Explain  $\lambda$ :

- $\lambda = 0 \rightarrow$  minimize handovers
- $\lambda = 1 \rightarrow$  maximize rate

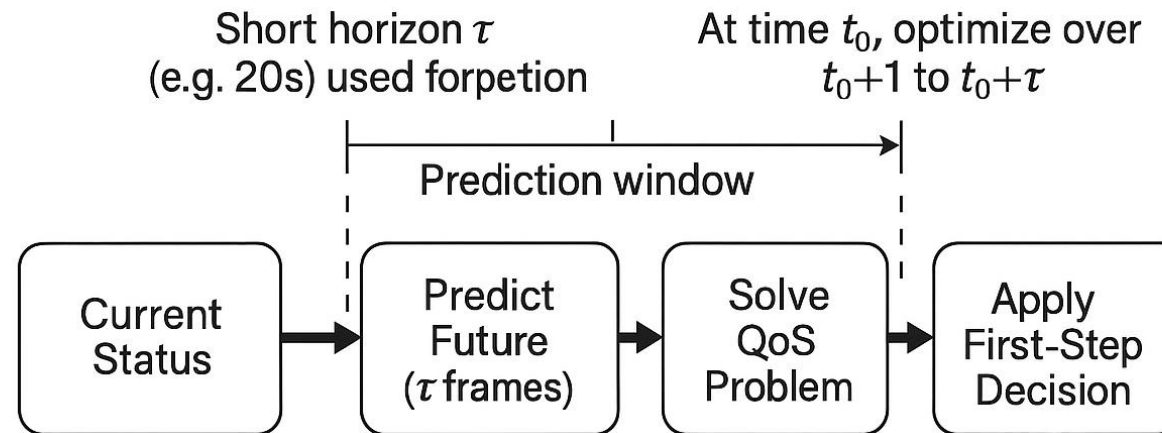




# Model Predictive Control (MPC)

- **Short-Horizon Optimization with MPC**

- Short horizon  $\tau$  (e.g., 20s) used for prediction
- At time  $t_0$ , optimize over  $t_0+1$  to  $t_0+\tau$
- Apply only the first decision  $x(t_0 + 1)$
- Repeat process at each new time frame with updated status



# Model Predictive Control (MPC)

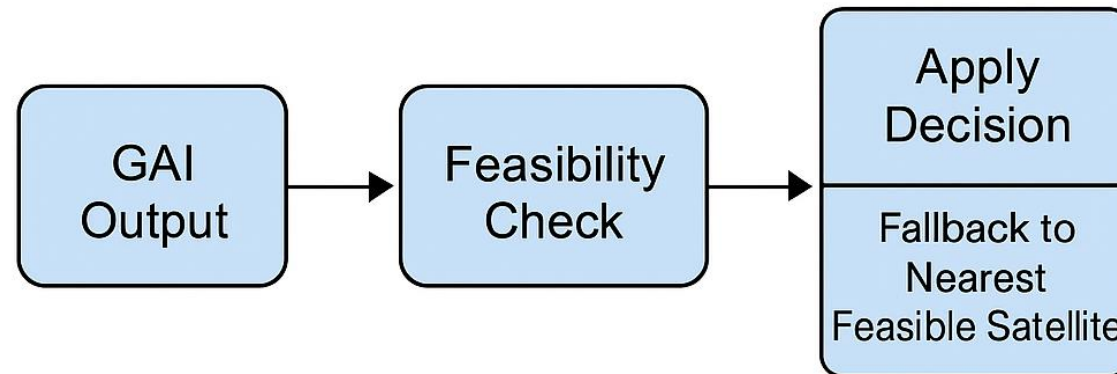
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- **Extend-MPC Algorithm - Using History to Enhance Prediction**
  - Basic MPC only uses current network state
    - → Prone to reacting to transient fluctuations
    - → Misses underlying temporal trends (e.g., motion patterns, load buildup)
  - History-enhanced MPC = Extend-MPC
    - 1) Collect historical state vector at time frame  $t_0$
    - 2) Predict network state over short horizon  $\tau$
    - 3) Solve the same MPC problem as in Slide 9
    - 4) Apply only the first decision
    - 5) Slide the window forward → repeat at next frame
  - Benefits
    - Allows model to capture trends
    - Reduces over-reaction to short-term noise
    - Achieves better balance between reactivity and stability

# Safe Transfer Learning Framework

- **Fast Decision Making with Safe Generative AI**

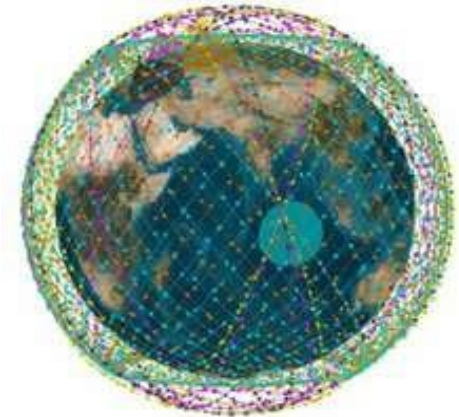
- GAI predicts decisions over control window directly
- Safety filter ensures:
  - Minimum QoS (Does it violate rate requirement?)
  - Capacity constraints (Does it exceed satellite capacity?)
- If invalid → fallback to nearest feasible satellite
- Loss function with penalty terms:  $L = -\Phi + \mu_1 \cdot (\text{QoS violation}) + \mu_2 \cdot (\text{Capacity overload})$



# Simulation Setup

- **Evaluation Setup Based on Starlink Constellation**

- Key Parameters:
  - Carrier frequency: 28 GHz
  - Bandwidth: 500 MHz
  - Satellites: 1584 (72 orbits  $\times$  22 satellites)
  - Users: 10 UTs
  - Horizon:  $\tau = 20\text{s}$ , History:  $T_0 = 10\text{s}$
  - Weather:  $\chi \sim \text{Uniform}[0, 4]$



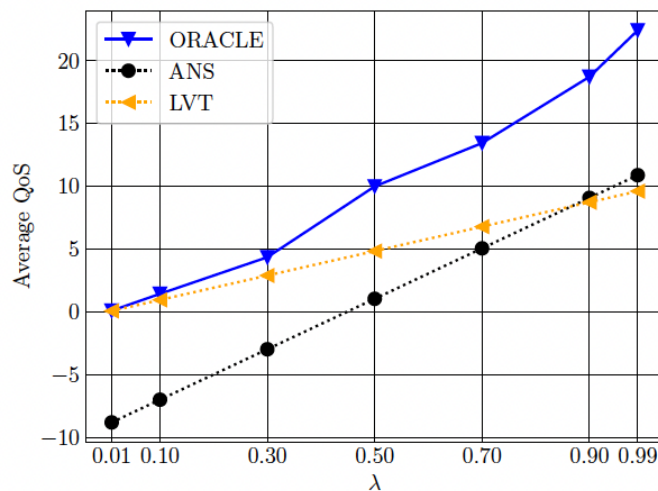
- **Benchmark algorithm**

- Always Nearest Satellite (**ANS**)
  - This scheme always finds the nearest satellite for each user and assigns each user to its nearest satellite.
- Longest Visible Time (**LVT**)
  - This scheme finds the satellite with the longest remaining visible time.

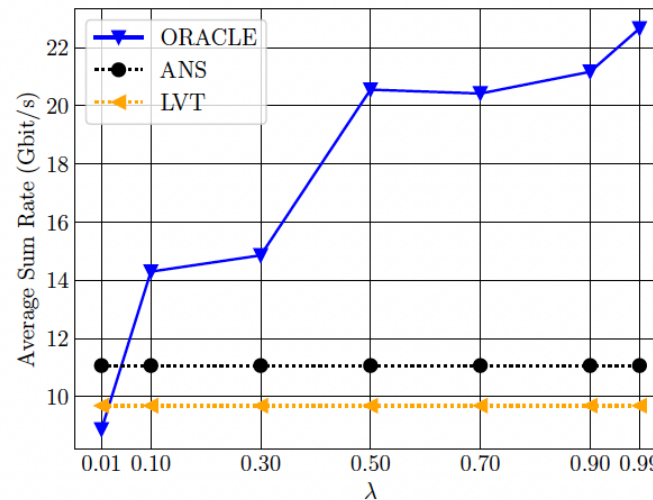
# Results – $\lambda$ Sensitivity

- Oracle Performance Across QoS Priorities ( $\lambda$ )

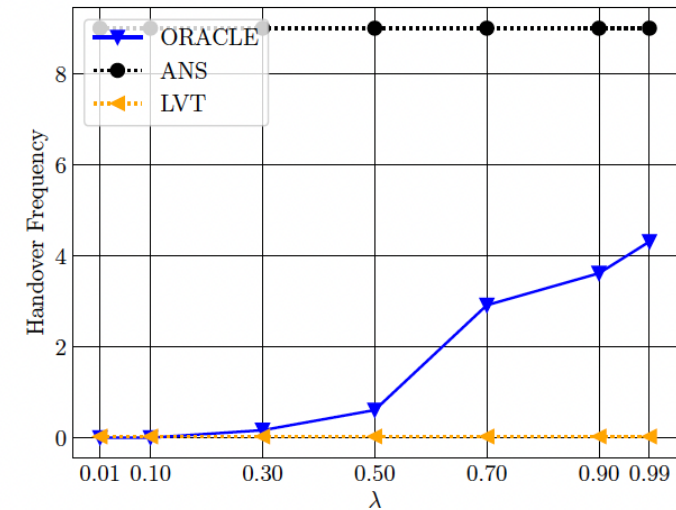
- Fig. a: QoS
- Fig. b: Sum Rate
- Fig. c: Handover Frequency



(a) Performance of average QoS.



(b) Performance of average sum rates.



(c) Performance of handover frequency.

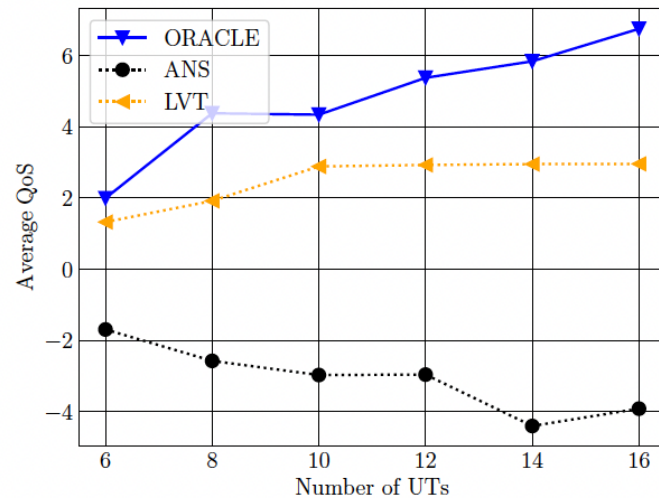
- Summary:

- Oracle matches or outperforms ANS and LVT across various settings
- Dynamically balances performance depending on  $\lambda$

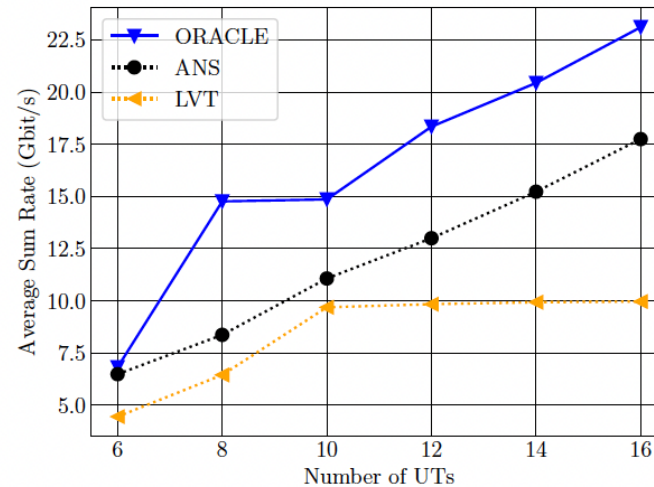
# Results – Scalability

- Oracle Performance Across Different Number of UTs

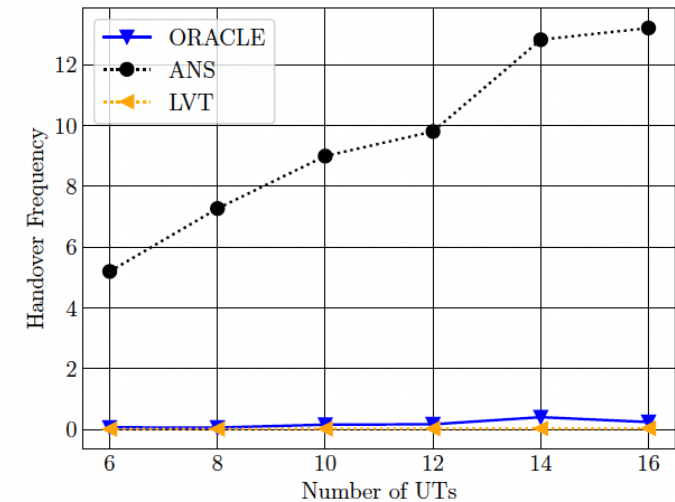
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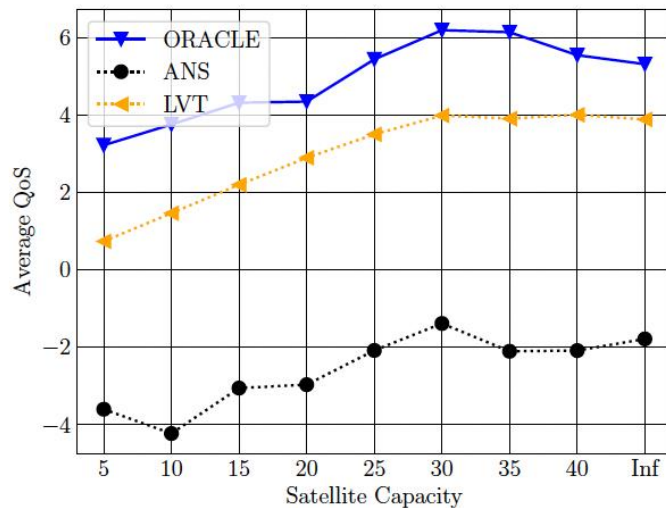
- Summary:

- As the number of UTs increases, ORACLE consistently achieves higher QoS.
- This demonstrates Oracle's scalability and robustness under increasing load.

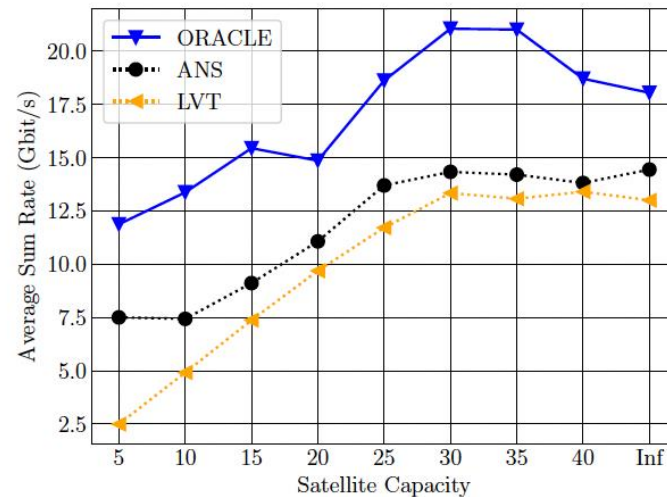
# Results – Robustness

- Oracle Performance Across Different Satellite Capacities

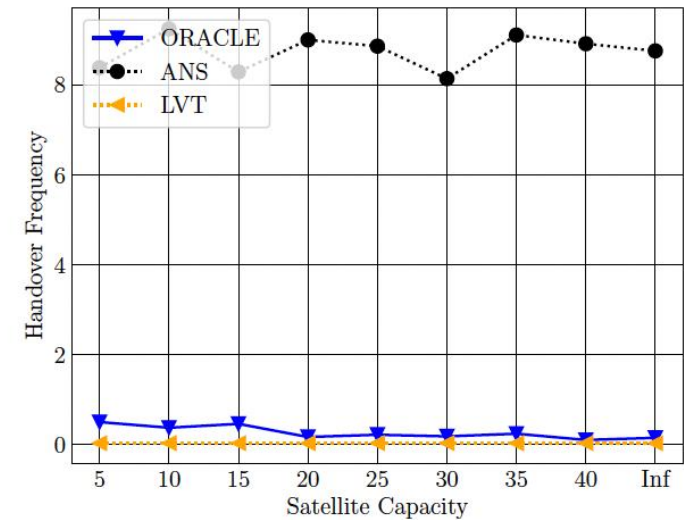
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- Summary:

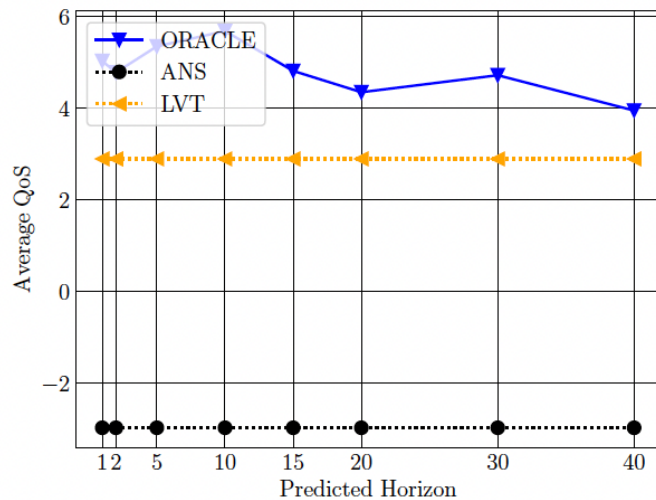
- When capacity is constrained, performance gaps are larger, showing Oracle's ability to optimize resource allocation under scarcity.



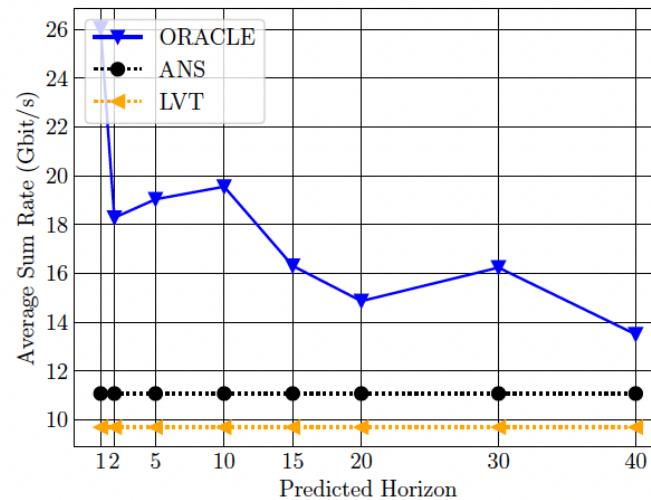
# Results – Prediction Horizon

- Oracle Performance Across Different Prediction Horizon ( $\tau$ )

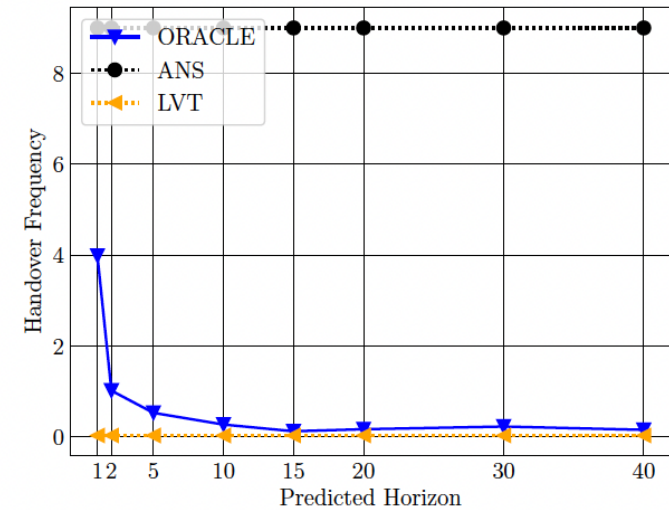
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(a) Performance of average QoS



(b) Performance of average sum rates.



(c) Performance of handover frequency.

- Summary:

- This shows Oracle's sensitivity to prediction horizon and supports the choice of a short, controlled horizon in MPC.



# Conclusion

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- **Oracle Summary:**

- A fully online, adaptive framework for *QoS-aware service provisioning* in NTN
- Integrates *Model Predictive Control* and *Safe Transfer Learning*
- Designed for *real-time*, *constraint-aware*, and *scalable* deployment

- **Achievements:**

- Up to *3× improvement in QoS* over ANS and LVT baselines
- Maintains stable performance under varying:
  - User loads
  - Satellite capacity limits
  - QoS preference (via  $\lambda$ )

- **Benefits:**

- *Online adaptation* to time-varying CSI
- *Tradeoff optimization* between handover and throughput
- *Safe decisions* under real-world system constraints

**Thanks for your attention!**

**Q&A**